

2020 Gold Crown Recreational Basketball League Game Rules

Rules: The Gold Crown Recreational Basketball Program will use the National Federation of High School Association's (NFHS) basketball rules, and follow modified Jr. NBA Guidelines *except for*:

Game Time: Each game consists of two 18-minute, running-clock halves. However, if in the last two minutes of the second half, if the score differential is 15 points or less, the clock will stop on all dead balls.

Time-Outs: Each team will have two full time-outs. Unused time-outs do not carry over into overtime or sudden death. Both time-outs are full time-outs; there will be no 30-second time outs.

Halftime: Halftime will consist of four minutes.

Overtime: When a game ends with a tie score, teams will play one two-minute overtime period, with the clock stopping on all dead balls. Each team will have one time-out in the overtime period. If the score is tied at the end of overtime, the game will go to sudden death with the following guidelines: after a jump ball at center court, the first team to score any combination of two points will be the winner. Each team will have one time-out in the sudden death overtime period.

Scorekeeping: Each team must provide one person to keep the clock or scorebook for their game. A minimum of two people are required for each game.

3rd/4th Grade and 5th/6th Grade Divisions

Game Ball: Size 6 ball (28.5")

Height of Basket: 3rd/4th grade division (9'); 5th/6th grade division (10')

Set Defense/Double Teaming: Only player-to-player defense is allowed throughout the competition, and deliberate "double-teaming" is not allowed. Note: If an offensive player with the ball advances past their defensive player, another defender may rotate to guard that offensive player.

Pressing Defense: Player-to-player defense is not allowed to full court press except for in the 4th quarter and overtime(s). The leading team may not extend the defense over half court when leading by 15 points or more.

Free Throw Rule: 14' free throw line. No violation will be called if the player releases the shot behind the free throw line and crosses the line after the shot is released.

3-Point Field Goals: Although the 3-point arc may exist on the court, all baskets made beyond this arc only count as two points.

7th/8th Grade Divisions

Game Ball: Size 7 (29.5")

Height of Basket: 10'

Set Defense/Double Teaming: Only player-to-player defense is allowed throughout the competition, and deliberate "double-teaming" is not allowed. Note: If an offensive player with the ball advances past their defensive player, another defender may rotate to guard that offensive player.

Pressing Defense: Pressing allowed throughout the competition; however, the leading team may not press when leading by 15 points or more.

3-Point Field Goals: All allowed throughout the competition at coaches discretion.