

2026 Gold Crown HS Fall League - Game Rules

Rules: The Gold Crown HS Fall League will use the National Federation of High School Association's (NFHS) basketball rules *except for*:

Game Time: Each game consists of four 10-minute running quarters with the clock stopping on all dead balls in the last two minutes of the fourth quarter. The exception to this would be if the score differential is 10 points or more during the last two minutes of the fourth quarter (the clock will continue running unless a time-out or injury occurs).

Shot Clock: New shot clocks have been ordered and if they are installed before the league ends on October 26, we will use shot clocks for all varsity games. Please note that shot clocks will not be utilized until all six courts are fully operational.

Fouls/Bonus: Teams will reach the bonus when their opponent commits five fouls in each quarter. Teams will shoot two free throws for common fouls when in the bonus. Team fouls will reset at the end of each quarter. A player will foul out of the game on his/her 6th personal foul.

Roster: Each team must have a minimum of five players to start the game. A team may finish the game with less than five players. If needed, there will be a 5-minute 'grace period' for teams to have five players on the court and ready for play.

Time-outs: Each team will have three 45-second time-outs. However, only two of the three time-outs carry over into the second half. Unused time-outs do not carry over into overtime.

Warm-up: There will be a maximum of four minutes to warm-up before games begin, except for the first game if time allows. Halftime will consist of three minutes.

Overtime: When a game ends with a tie score, teams will play one two-minute overtime period with the clock stopping on all dead balls. Each team will have one 45-second time-out in the overtime period. If the score is tied after one overtime period, the game will go to sudden death with the following guidelines: after a jump ball at center court, the first team to score any combination of **two** points will be the winner. There will be no time-outs in the sudden death overtime period.

Scorekeeping: Each team must provide one person to keep the clock or scorebook for their game. A minimum of two people are required for each game.

Uniforms: If two teams have similar colored uniforms, the officials will determine which team will switch to a different color or who will wear pullover jerseys to differentiate teams. There is no designation of home and away teams/colors.

Unsportsmanlike Behavior/Zero Tolerance Policy

Gold Crown has implemented a **ZERO TOLERANCE POLICY** regarding unsportsmanlike behavior during Gold Crown games. Any spectator, coach, or player who is ejected from a game is automatically disqualified from attending any games for the remainder of the season (including postseason). Once the person has been ejected from a game, he/she must leave the facility immediately. If the person does not leave the facility in a timely manner, the local authorities will be contacted. **Note:** If the person who was ejected attempts to attend any subsequent games during the season, the team that he/she is associated with will automatically forfeit their remaining game(s) and no refund will be given.