

2026 Gold Crown Spring Hoops Classic - Game Rules

Rules: The Gold Crown Spring Hoops Classic will use the National Federation of High School Association's (NFHS) basketball rules *except for*:

Game Time: Each game consists of four 8-minute stop clock quarters. The exception to this would be if the score differential is 20 points or more during the last four minutes of the fourth quarter (the clock will run unless a time-out or injury occurs).

Shot Clock: A 35-second shot clock will be used for all games played at the Gold Crown Field House. Please see Shot Clock rules for more detailed information. Note: A shot clock will not be used for the games played at Wheat Ridge HS.

Fouls/Bonus: Teams will reach the bonus when their opponent commits five fouls in each quarter. Teams will shoot two free throws for common fouls when in the bonus. Team fouls will reset at the end of each quarter. A player will foul out of the game on his/her 6th personal foul.

Time-Outs: Each team will have three full time-outs. However, only two of the three time-outs carry over into the second half. All time-outs are full time-outs; there will be no 30-second time outs.

Overtime: When a game ends with a tie score, teams will play one two-minute overtime period with the clock stopping on all dead balls. Each team will have one full time-out in the overtime period. If the score is tied after one overtime period, the game will go to sudden death with the following guidelines: after a jump ball at center court, the first team to score any combination of **two** points will be the winner. There will be no time-outs in the sudden death overtime period.

Warm-up: There will be a maximum of four minutes to warm-up before games begin, except for the first game if time allows. Halftime will consist of three minutes. Games will not start earlier than the scheduled start time unless both coaches agree to start early.

Roster: Each team must have a minimum of five players to start the game. A team may finish the game with less than five players. If needed, there will be a 5-minute "grace period" for teams to have five players on the court and ready for play.

Scorekeeping: Each team is required to provide one volunteer to keep the clock/shot clock or scorebook for their games. Note: It's not required, but teams are encouraged to provide a third person to operate the shot clock (separate from the clock keeper). The clock operator(s) and scorekeeper must be age 16 or older. The daily admission fee will be waived for volunteer scorekeepers.

Unsportsmanlike Behavior/Zero Tolerance Policy

Gold Crown has a **ZERO TOLERANCE POLICY** regarding unsportsmanlike behavior during Gold Crown events. Any spectator, coach, or player who is ejected from a game is automatically disqualified from attending any games for the remainder of the event. Once the person has been ejected from a game, he/she must leave the facility immediately. If the person does not leave the facility in a timely manner, the local authorities will be contacted. **Note:** If the person who was ejected attempts to attend any subsequent games during the event, the team that he/she is associated with will automatically forfeit their remaining game(s) and no refund will be given.